# Year 2 Summer Design and Technology



# **Puppets**

Design, make and evaluate a farm animal puppet

Working towards ...each child making a hand puppet using a puppet template. Children decorate and add on features using scrap fabric and glue and hand sew an edge to join front and back together.

# Links to TOPIC —Farming, animal and farm text in English and Animals in science

#### Prior Learning (skills and knowledge)

Previously, Chn have ...

- Explored and used different fabrics
- Cut and joined fabrics with simple techniques

They have learnt about...

• Designing a useable, useful product for a particular user

#### Links to other curriculum areas

- TOPIC —Farming, animal and farm text in English and Animals in science
- Maths—Use terminology of position & movement [front, back, on top, underneath, edge, middle]
- Art & Design—Use range of materials [fabric]
- Science—Biology

   Basic needs of animals and offspring [naming features]

#### **Essential skills**

This time Chn will ...

- Explore different types of puppets and comment on these
- Design by drawing and labelling onto a template/outline of puppet shape
- Explore and evaluate joining techniques by making examples of these (stapling, gluing, sewing, pinning???)
- Learn how to thread a needle and sew a running stitch and blanket stitch to make a seam
- Sew neat and secure stitches onto a pre-cut template
- Decorate fabric using collage/applique technique with scrap fabric and glue
- Make a high quality product that is usable.

## Key content

- <u>Identify Puppets</u>—Children explore different types of puppet (hand, finger, shadow, marionette) Class discussion *What do they have in common? What makes them different? How do they move/talk? What does it have to do? What different features do they have?*
- <u>Design Puppets</u>—Looking at linked texts around farms, children design farm animal puppet. Use puppet shape as template children draw decorations onto template and label to explain ideas and indicate colour of backing fabric and thread used. Children can design on clothes to make a farm animal character or design features of those animals.
- <u>Practice Joining</u>—Children practice joining fabric in different ways, using small pieces of fabric, children practice making a seam using PVA glue, staples and sewing (use binca fabric with pre-made holes) Children evaluate their joining techniques and comment on what would be the best way to join their fabric (thinking about aesthetics, strength of seam, ease)
- <u>Make Puppets</u>—Children join 2 pre-cut fabric temples of puppet shape using the joining technique selected in pervious learning (for most this will be sewing)
- <u>Decorate Puppets</u>—Children use scrap fabrics and felt to cut out shapes and glue onto puppets to decorate.
- <u>Evaluation</u>—children comment on what they have learned this unit, what skill they were very good at and why and also what they would want to do better. Children also comment on how they feel about their final outcome and discuss their thoughts with others

### Key vocabulary to be taught/embedded

Puppet, hand, finger, shadow, marionette, move, mouth, hands, string, template, outline, design, label, draw, decorate, character, join, seam, edge, PVA Glue, staples, sew, stitch, thread, needle, running stitch, blanket stitch, binca, line, front, back, background, features, stick, cut, fabric,

#### **Linked texts**

- Oliver's Vegetables
- How to Make Puppets ("Art Attack" S.)